

**GRAPHIC DESIGN
CURRICULUM
ADVISING CHECKLIST**

NKU DEPARTMENT OF
VISUAL ARTS

BFA PROGRAM

ATTENTION ADVISEES: *This is a checklist for your major requirements. Keep track of it in an advising folder with your undergraduate catalog and bring the folder to all of your advising meetings. Record grades in the lines adjacent to the classes listed and other course notes on the back.*

FALL

SPRING

Freshman

- Art 131: Drawing I (3) _____
- Art 132: 2-Dimensional Studies (3) _____
- Art history (selection #1) (3) _____
- General studies _____
- General studies _____

- Art 133: 3-Dimensional Studies (3) _____
- Art 134: 4-Dimensional Studies + Color (3) _____
- ArtG 224: Intro to Comp. Graphics (3) _____
- General studies _____
- General studies _____

Sophomore

- ArtG 225: Intro to Graphic Design (3) _____
- ArtG 226: Intro to Typography (3) _____
- ArtG 283: GD Admittance Review (0 cr) _____
- Art history (selection #2) (3) _____
- General studies _____

- ArtG 317: Intermediate Typography (3) _____
- ArtO 210: Basic Photography **or**
ArtO 211: Bas. Ph. for Gr. Designers (3) _____
- ArtD 310: Intermediate Drawing (3) _____
- General studies _____

Junior

- ArtG 323: Intermediate Graphic Design (3) _____
- ArtP 230: Painting I (3) _____
- Art history (selection #3) (3) _____
- General studies _____
- ArtG 299: Portfolio Rvw (0 cr) _____ *(must be taken in either fall or spring of the Intermediate-level year)*

- ArtG 321: History of Graphic Design (3) _____
- ArtG 325: Production for Gr. Designers (3) _____
- 3D Studio Elective (can be taken Sr yr) (3) _____
- General studies _____

Senior

- ArtG 417: Advanced Typography (3) _____
- ArtG 425: Advanced Graphic Design I (3) _____
- 2D Studio Elective (can be taken Soph yr) (3) _____
- General studies _____

- ArtG 421: Special Topics in Gr. Design (3) _____
- ArtG 426: Advanced Graphic Design II (3) _____
- Studio Elective 300-level or above (3) _____
- General studies _____

Summer

- ArtG 496: Required Experiential Component **or** CEP 300 Cooperative Education (3) _____ *(this can be taken before or after this summer, but it must be completed in order to obtain the degree)*

BFA Capstone

- ArtG 428: Sr Project in Graphic Design (3) _____
- Art 497: Sr Exhibition (1) _____
- General studies _____
- General studies _____

Total Visual Arts credits = 79

IMPORTANT NOTES

Requirement Reminders:

- Minimum total credits required for a Bachelor's degree = 120
 - 37 gen ed credits (36 + lab)
- 45 of all credits earned must be at 300-level or above

Upper-division requirement reminder: All students are required to have 45 of their total degree credits from upper-division courses by graduation (those numbering 300 or above). These can be from any combination of major, general studies, minor, or elective courses. Credits beyond the upper-level major requirements listed above must be taken to satisfy this degree requirement. This is particularly important for BA students, who have fewer required upper-division major courses than BFA students.

Undergraduate catalog: Students are responsible for knowing all degree requirements as specified in the undergraduate catalog. Consult this catalog frequently. It is your "contract" with the university.

Semesters / sessions may need more classes than those listed above to meet all requirements.

Record Other Courses

Additional upper-level courses (every student is required to have 45 credits of courses numbered at 300 or above; they can come from the major, minor, area of concentration, gen eds and/or electives):

Use this space to record additional courses you have to take or have taken and grades received

Minor / Area of Concentration courses:

Electives:

Frequently Asked Questions

Visit www.aiga.org for additional, reliable, in-depth information about the profession of graphic design, including how to know if graphic design is right for you.

What is the difference between a BA and a BFA in graphic design? The B.A. (Bachelor of Arts) degree in graphic design is a general studies degree. This degree is designed to educate a person about the subject from a broad, general level. The B.F.A. (Bachelor of Fine Arts) degree is a professional degree, with a level of specialization integrated into the curriculum geared to prepare a student to enter the graphic design profession upon graduation. The BFA degree is preferred by the profession, the AIGA, and the accrediting agency NASAD (the National Association of Schools of Art and Design). A student interested in obtaining this degree must have a cumulative overall GPA of 2.5 and a 3.0 GPA in their major to be eligible and applies for the BFA program in the junior year of design studies by registering for ART 299 Portfolio Review. Students must maintain these GPA minimums until graduation to obtain a BFA.

What is the most appropriate minor for a design major? While many graphic design students minor in marketing because of its connection to branding and advertising, there is no minor in particular that is expected by the profession. A student interested in a minor should choose a subject that they personally feel is interesting and stimulating. Some suggested minors for graphic designers: Anthropology, English, Entrepreneurship, Geography, Marketing, Philosophy, Popular Culture Studies, and Women's Studies.

What is the graphic design "Experiential Component" (ArtG 496)? This is language the university uses to describe both internship and co-op opportunities. The term "internship" refers to a part-time position (i.e., 20 hours of work per week for a semester) equivalent to 3 credit hours. "Co-op" refers to a full-time position (i.e., 40 of work per week for a semester) equivalent to 6 credit hours.

What paperwork do I need to complete in order to graduate? When a student anticipates graduation, they must file an "Application for Degree Candidacy" form through the Registrar approximately **half-way through the semester before** they intend to graduate (refer to the Registrar for specific deadlines). *Consult your catalog for additional details.*